

Course: PROFESSIONAL PRACTICES

Week	Topic/Link Description	Links	File Type
1	Historical Social & Economic Context of Computing Disciplines	https://youtu.be/xXt6zCJzfaw	Link Course Book
2	Definitions of Computing Disciplines	https://youtu.be/oCVAdFD6sx4	Link Book Chapter
3	Computer Science, Software Engineering, Information Technology	-	Link Book Chapter
4	Introduction to Professional Practices, Professionalism, Professional Ethics, Amateurism, Commercialization	https://youtu.be/wPTns8Djqos , https://youtu.be/2r2_5EJRe_s	Link Book Chapter
5	Subject Areas and Professional Activities	-	Link Book Chapter
6	Professional Societies and their Roles	https://youtu.be/mn4-zqZK18k , https://youtu.be/FL1BvV2io9Q	Assignment
7	ACM/IEEE Computing Standards	https://youtu.be/mn4-zqZK18k	Link Book Chapter

8	HEC/NCEAC Computing Standards	https://youtu.be/oVIhxwzIcWo	Link Book Chapter
9	Software Contracts	https://youtu.be/XvzoIdske_w , https://youtu.be/4fYy4I3sSKU	Students Presentations
10	Customer, Employee, and Employer Satisfaction	-	Students Presentations
11	Uses, misuses, and risks of software	https://youtu.be/FOh3sacJ1ns	Students Presentations
12	Information Security and Privacy	https://youtu.be/KVCsxQhxeK4	Students Presentations
13	Software licenses, piracy, copy rights	https://youtu.be/QCprwaMdxMs	Students Presentations
14	Privacy and intellectual property, cyberlaw, plagiarism	https://youtu.be/ITGNTMT3Skc , https://youtu.be/sVGGeDHq9Y8	Students Presentations
15	Software house organization	https://youtu.be/evIWkajXkGk	Students Presentations
16	Technical Do's and Don'ts of Professional Practices	https://youtu.be/MiYiREqjZes	Link

Course Textbook: **Professional Issues in Software Engineering 3rd Edition by Frank Bott, Coleman, Eaton & Rowland**

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